

Advanced Soul Caster Skills

Note: These skills may only be purchased with permission from the ref team.

Misbalance Spirit

Cost: 3

Requires: Grey Caster or True Grey caster

Description - A Grey or True Grey caster can force themselves out of balance temporarily to enable them to combine with casters of light or darkness for one spell. The penalty for doing so is that this causes them great pain spiritually to do so and for each lvl of power they put into the combined effort they take one point of damage which can ONLY be healed by a nights rest. Magical healing has no effect. The caster will also suffer a 1 lvl soul lvl penalty on all spells for the next hour.

Transcend Armour

Cost: 3

This skill may only be purchased by soul casters and it allows them to freely cast in any type of armour without restriction or casting penalty.