

Alchemy Potions

These are alchemy based potions that are common enough that most people can purchase them should they need to.

Blinding Dust: Blinds the target for 15 seconds

Potion cost: 8

Paluse: Makes a puff of smoke

Potion cost: 8

Scratch dust: Makes the target itch for 30 seconds, they can do nothing but scratch for that time.

Potion Cost: 16

Moon Bottle: Glows with a soft light radiating 10ft in all directions.

Lasts 15 mins.

Potion Cost: 16

Akusa: When added to a bandage it makes it go hard so a splint is not needed for crushed locations.

Potion cost: 16

Woodstone: Strengthens wood to make it resistant to the first attempt to destroy it.

Potion cost: 24

Oil of Fire resistance: When applied to armour it grants -1 damage from all fire effects to a min of 1.

Potion cost: 40

Oil of Water resistance: When applied to armour it grants -1 damage from all water effects to a min of 1.

Potion cost: 40

Oil of Air resistance: When applied to armour it grants -1 damage from all air effects to a min of 1.

Potion cost: 40

Oil of Earth resistance: When applied to armour it grants -1 damage from all earth effects to a min of 1.

Potion cost: 40

Oil of Fire vulnerability: When applied to armour it grants +1 damage from all fire effects to a min of 1.

Potion cost: 40

Oil of Water vulnerability: When applied to armour it grants +1 damage from all water effects to a min of 1.
Potion cost: 40

Oil of Air vulnerability: When applied to armour it grants +1 damage from all air effects to a min of 1.
Potion cost: 40

Oil of Earth vulnerability: When applied to armour it grants +1 damage from all earth effects to a min of 1.

Stiffener: Stiffens leather armours so they can resist a crush.
Potion cost: 48