

Costs

Index Sheet

Item	Value	Notes
Level 1 Potion	8	
Level 2 Potion	16	
Level 3 Potion	24	
Level 4 Potion	32	
Level 5 Potion	40	
Level 6 Potion	48	
Level 7 Potion	56	
Level 8 Potion	64	
Level 9 Potion	72	
Level 10 Potion	80	
Level 1 Apothacary Recipie	60	-
Level 2 Apothacary Recipie	120	-
Level 3 Apothacary Recipie	180	-
Level 4 Apothacary Recipie	240	-
Level 5 Apothacary Recipie	300	-
Level 6 Apothacary Recipie	360	-
Level 7 Apothacary Recipie	420	-
Level 8 Apothacary Recipie	480	-
Level 9 Apothacary Recipie	540	-
Level 10 Apothacary Recipie	600	-
Level 1 Normal Mage Scroll	10	Requires Read Scroll Skill to Use
Level 2 Normal Mage Scroll	15	Requires Read Scroll Skill to Use
Level 3 Normal Mage Scroll	23	Requires Read Scroll Skill to Use
Level 4 Normal Mage Scroll	34	Requires Read Scroll Skill to Use
Level 5 Normal Mage Scroll	50	Requires Read Scroll Skill to Use
Level 6 Normal Mage Scroll	75	Requires Read Scroll Skill to Use
Level 7 Normal Mage Scroll	108	Requires Read Scroll Skill to Use
Level 8 Normal Mage Scroll	162	Requires Read Scroll Skill to Use
Level 9 Normal Mage Scroll	240	Requires Read Scroll Skill to Use
Level 10 Normal Mage Scroll	360	Requires Read Scroll Skill to Use
Level 1 Master Mage Scroll	15	May be used without read scroll skill
Level 2 Master Mage Scroll	23	May be used without read scroll skill
Level 3 Master Mage Scroll	34	May be used without read scroll skill
Level 4 Master Mage Scroll	50	May be used without read scroll skill
Level 5 Master Mage Scroll	75	May be used without read scroll skill
Level 6 Master Mage Scroll	108	May be used without read scroll skill
Level 7 Master Mage Scroll	162	May be used without read scroll skill
Level 8 Master Mage Scroll	240	May be used without read scroll skill
Level 9 Master Mage Scroll	360	May be used without read scroll skill
Level 10 Master Mage Scroll	540	May be used without read scroll skill
Basic Fur Armour Per Loc	10	-
Basic Leather Armour Per Loc	20	-
Basic Studded Leather Armour per Loc	40	-
Basic Chainmail per Loc	80	-
Basic Platemail per Loc	160	-
Masterwork Fur Per Loc	20	grants +1 point of protection, resists first attempt to destroy
Masterwork Leather per Loc	40	grants +1 point of protection, resists first attempt to destroy
Masterwork Studded Leather per Loc	80	grants +1 point of protection, resists first attempt to destroy
Masterwork Chainmail per Loc	160	grants +1 point of protection, resists first attempt to destroy
Masterwork Platemail per Loc	220	grants +1 point of protection, resists first attempt to destroy
Artificer Fur Armour per Loc	40	Grants +2 points of protection, resist first two attempts to destroy, other properites cost extra
Artificer Leather Armour per Loc	80	Grants +2 points of protection, resist first two attempts to destroy, other properites cost extra
Artificer Studded Leather Armour per Loc	160	Grants +2 points of protection, resist first two attempts to destroy, other properites cost extra
Artificer Chainmail Armour per loc	220	Grants +2 points of protection, resist first two attempts to destroy, other properites cost extra
Artificer Platemail Armour per Loc	440	Grants +2 points of protection, resist first two attempts to destroy, other properites cost extra
Basic Thrown	10	-
Masterwork Thrown	30	Resists first attempt to destroy it
Artificer Thrown	90	Resists first two attempts to destroy it, +1 damage, other properties cost extra
Basic Single Handed Weapon	20	-
Masterwork Single Handed Weapon	60	Resists first attempt to destroy it
Artificer Single Handed Weapon	180	Resists first two attempts to destroy it, +1 damage, other properties cost extra
Basic 2-handed Weapon	40	-
Masterwork 2-handed Weapon	120	Resists first attempt to destroy it
Artificer 2-handed Weapon	360	Resists first two attempts to destroy it, +1 damage, other properties cost extra
Basic Pole Weapon	80	-
Masterwork Pole Weapon	160	Resists first attempt to destroy it
Artificer Pole Weapon	480	Resists first two attempts to destroy it, +1 damage, other properties cost extra
Basic Xbow	50	-
Masterwork Xbow	100	Resists first attempt to destroy it
Artificer Xbow	300	Resists first two attempts to destroy it, +1 damage, other properties cost extra
Basic Bow	50	-
Masterwork Bow	100	Resists first attempt to destroy it
Artificer Bow	300	Resists first two attempts to destroy it, +1 damage, other properties cost extra
Basic Xbow Bolt	4	A one shot bolt with one of the following properties: Knockdown, Knockback, Thru, +1 damage
Masterwork Xbow Bolt	8	A one shot bolt with two of the following properties: Knockback, Knockdown, Thru, +1 damage (May be taken twice)
Artificer Xbow Bolt	12	A one shot bolt with three of the following properties, Knockback, Knockdown, Thru, +1 damage (May be taken three times)
Basic Arrow	4	A one shot arrow with one of the following properties: Knockdown, Knockback, Thru, +1 damage
Masterwork Arrow	8	A one shot arrow with two of the following properties: Knockback, Knockdown, Thru, +1 damage (May be taken twice)
Artificer Arrow	12	A one shot arrow with three of the following properties, Knockback, Knockdown, Thru, +1 damage (May be taken three times)
Basic Wooden Shield	50	-
Masterwork Wooden Shield	100	Resists first attempt to destroy it
Artificer Wooden Shield	300	Resists first two attempts to destroy it, User gains +1 to all armoured locations, other properties cost extra
Basic Metal Sheild	80	-
Masterwork Metal Shield	160	Resists first attempt to destroy it.
Artificer Metal Shield	480	Resists first two attempts to destroy it, User gains +2 to all armoured locations, other properties cost extra